

Pencil journeys: lines, bends and loops

Finger first, then trace. Try your own mark. Follow your setting's formation guidance.

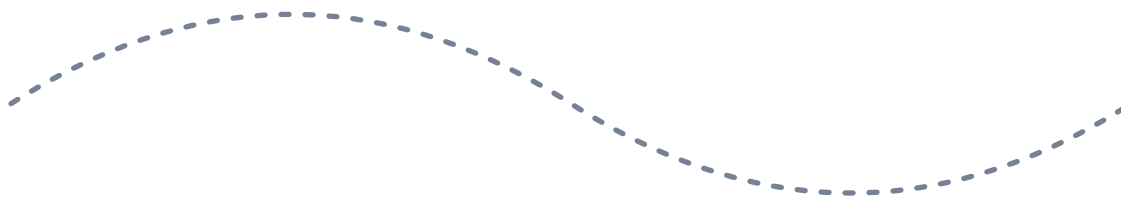
straight



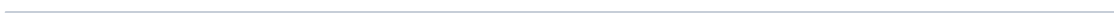
Try a similar path:



curve



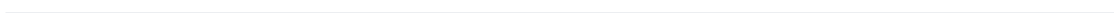
Try a similar path:



zigzag



Try a similar path:



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wave



Try a similar path:



loop



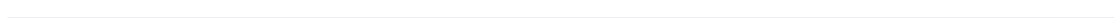
Try a similar path:



arch



Try a similar path:



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Grown-up guidance · keep separate from the activity

Grown-up answers

There is no scored tracing answer. The model identifies the intended letter, numeral or path; marks may extend beyond it while the child practises.

Support

The print letter style is Andika and has no stroke-order arrows. Follow the child's setting for formation and any specific handwriting style. Do not force a hand preference or make tracing an age deadline.